

# ReSharper 2.5 Default Keymap

## Editing

<b>Ctrl + Space</b>	Basic code completion (the name of any symbol or keyword)
<b>Ctrl + Shift + Space</b>	Smart code completion (filters the list of symbols by expected type)
<b>Ctrl + Alt + Space</b>	Type name completion (the name of any type independently of <i>using</i> directives)
<b>Ctrl + P</b>	Show parameters and documentation summary (within method call arguments)
<b>Alt + Insert</b>	Generate code (Constructors, Properties, Override/Implement Members)
<b>Ctrl + Shift + Alt + Up/Down</b>	Move type member up/down
<b>Alt + Enter</b>	Show available quick-fixes
<b>Ctrl + W</b>	Extend selection block by block
<b>Ctrl + Shift + W</b>	Shrink selection block by block
<b>Ctrl + D</b>	Duplicate line/selection
<b>Ctrl + /</b>	Comment/uncomment with line comment
<b>Ctrl + Shift + /</b>	Comment/uncomment with block comment
<b>Ctrl + Alt + F</b>	Reformat code
<b>Ctrl + Alt + O</b>	Optimize <i>using</i> directives
<b>Ctrl + Q</b>	Quick documentation popup
<b>Ctrl + Shift + V</b>	Paste (clipboard popup)

## Usage Search

<b>Alt + F7</b>	Find Usages
<b>Shift + Alt + F7</b>	Find Usages Advanced
<b>Ctrl + Shift + F7</b>	Highlight Usages in file
<b>Ctrl + Alt + U</b>	<i>Find Results Window</i>
<b>Ctrl + Alt + F7</b>	Go to usage
<b>Ctrl + Alt + Up/Down</b>	Go to next/previous usage

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## Navigation

<b>Ctrl + Shift + G</b>	Navigate from here
<b>Ctrl + N</b>	Go to type by name
<b>Ctrl + Shift + N</b>	Go to file by name
<b>Ctrl + F12</b>	Go to file member
<b>Ctrl + B</b>	Go to declaration
<b>Ctrl + Shift + T</b>	Go to type declaration
<b>Ctrl + U</b>	Go to base
<b>Ctrl + Alt + B</b>	Go to inheritor
<b>Alt + Up/Down</b>	Go to next/previous method
<b>F12 / Shift + F12</b>	Go to next/previous error
<b>Ctrl + Shift + Backspace</b>	Go to last edit location

## Navigation Views

<b>Ctrl + F11</b>	File Structure View
<b>Ctrl + E</b>	Recent Files
<b>Ctrl + Alt + H</b>	Type Hierarchy
<b>Ctrl + Shift + E</b>	Explore Stack Trace
<b>Ctrl + Shift + F4</b>	Close tab/view

## Refactoring

<b>Ctrl + Shift + R</b>	<i>Refactor This</i> (select from list of applicable refactorings)
<b>F2 or Shift + F6</b>	Rename
<b>F6</b>	Move
<b>Ctrl + F6</b>	Change signature
<b>Ctrl + Alt + M</b>	Extract method
<b>Ctrl + Alt + V</b>	Introduce variable
<b>Ctrl + Alt + D</b>	Introduce field
<b>Ctrl + Alt + P</b>	Introduce parameter
<b>Ctrl + Alt + N</b>	Inline variable
<b>Alt + Delete</b>	Safe delete

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## Templates

<b>Ctrl + J</b>	Insert Live Template (select from list)
<b>Tab</b>	Expand Live Template after abbreviation
<b>Ctrl + Alt + J</b>	<i>Surround With</i> Template (if, try..catch, #region, etc)

## Iteration Live Templates

<b>foreach</b>	foreach block
<b>ital</b>	Iterate an ArrayList
<b>itar</b>	Iterate an array
<b>itdg</b>	Iterate a Dictionary<K, V>
<b>itdic</b>	Iterate a Dictionary
<b>itli</b>	Iterate an IList<T>
<b>ritar</b>	Iterate an array in reverse order
<b>loop</b>	Simple for loop

## Other Live Templates

<b>asrt</b>	Make an assertion
<b>ear</b>	Empty array
<b>out</b>	Print a string
<b>outv</b>	Print value of a variable
<b>pci</b>	public const int
<b>pcs</b>	public const string
<b>psr</b>	public static readonly
<b>psvm</b>	main() method declaration
<b>sfc</b>	Safely cast a variable
<b>thr</b>	throw new
<b>toar</b>	Convert an ArrayList to array