

Debugging

This section describes the procedures that are common for the various types of applications.

For the details related to debugging applications in the supported frameworks, refer to [Language and Framework-Specific Guidelines](#)

To debug an application, perform the following general steps

1. Create breakpoints in the source code.
2. Launch the debugging session for your Ruby script or Rails application, using the pre-configured RubyMine run/debug configuration.
3. Pause or resume the debugging session as required.
4. During the debugger session, step through the breakpoints, switch between frames, change values on-the-fly, examine a suspended program, explore frames, evaluate expressions, and set watches.