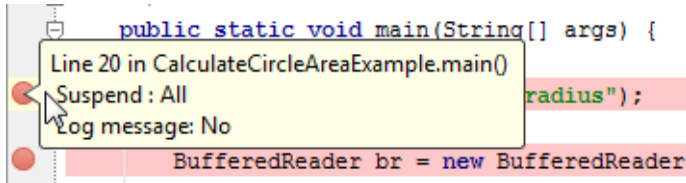


## Breakpoints Icons and Statuses




When a breakpoint is set, the editor displays a breakpoint icon in the gutter area to the left of the affected source code. A breakpoint icon denotes status of a breakpoint, and provides useful information about its type, location, and action.

The icons serve as convenient shortcuts for managing breakpoints. Clicking an icon removes the breakpoint. Successive use of Alt - click on an icon toggles its state between enabled and disabled. The settings of a breakpoint are shown at the tooltip when a mouse pointer hovers over a breakpoint icon in the gutter area of the editor, or by right-clicking an icon.



The table below summarizes the possible breakpoint states:

Status	Line JavaScript Flex	Temporary Line	Exception	Method	Field	Description
Enabled						Shows at design-time or during the debugging session when the class with such breakpoint is not yet loaded.
Valid		N/A	N/A			Shows at run-time when the breakpoint is recognized by the debugger as set on an executable code line.
Invalid			N/A			Shows when the breakpoint is set on a commented or non-executable line indicating that such breakpoint would not be hit.
Disabled						Indicates that nothing happens when the breakpoint is hit.

Status	Line JavaScript Flex	Temporary Line	Exception	Method	Field	Description
Conditionally disabled	□	□				This state is assigned to breakpoints when they depend on another breakpoint to be activated.

## See Also

### Procedures:

- [Using Breakpoints](#)

### Reference:

- [Breakpoints](#)

### Web Resources:

- [Developer Community](#) 