

Checkout from TFS Wizard: Source Workspace

VCS | Checkout from Version Control | TFS - Choose workspace manually

On this page, specify the workspace to add the imported files and folders to. The data will be downloaded according to the mappings defined in the selected workspace. The data is downloaded recursively, that is, the structure of subfolders under the selected source node is reproduced locally.

You can use an existing workspace as is, or update it as necessary, or even create an entirely new workspace manually.

Item	Description
Server/Workspace	This read-only field shows the URL addresses of TFS servers you have access to and workspaces available on these TFS servers.
Workspace comment	This read-only field shows the descriptions of workspaces on the servers you have access to.
Team Servers	<p>Use the buttons in this area to manage the list of available servers and workspaces and configure access to them.</p> <ul style="list-style-type: none">■ Add: click this button to open the Add Team Foundation Server dialog box where you can specify the parameters for establishing connection to a TFS server.■ Remove: click this button to remove the selected server from the list.■ Reload workspaces: click this button to have the list of available workspaces refreshed.■ TFS Proxy: click this button to open the Set TFS proxy for server... dialog box where you can specify the parameters for accessing the selected server via Proxy.■ Check-in Policies: click this button to open the Edit Check-in Policies dialog box where you can manage the list of check-in policies to be applied.
Workspaces	<p>Use the buttons in this area manage the list of available workspaces and update the workspaces, when applicable.</p> <ul style="list-style-type: none">■ Create: click this button to open the Create Workspace dialog box for creating a new workspace.■ Edit: click this button to open the Edit Workspace dialog box for editing the selected workspace.■ Delete: click this button to remove the selected workspace from the list.

See Also

Reference:

- [TFS](#)

Web Resources:

- [Developer Community](#) 

