

# Create AIR Descriptor Template Dialog

Use this dialog to configure and create an [application descriptor](#) template for your AIR (Desktop or Mobile) application.

During the compilation or packaging, the text in the `<content>` element of the template will be replaced with the name and extension (.swf) of the application file.

- [AIR application descriptor](#)
- [Application properties](#)
- [Mobile options](#)
- [Android tab](#)
- [iOS tab](#)

## AIR application descriptor

Item	Description
File name	Specify the name of the descriptor template .xml file to be generated.
Folder	Specify the folder in which the generated descriptor template should be stored. Use  (Shift+Enter) to select the folder in the <a href="#">corresponding dialog</a> .
AIR version	Specify (select or type) the target AIR version.

## Application properties

Item	Description
ID	Specify the application ID.
Name	Specify the application name, that is, the text to be displayed as the application title.
Version	Specify the application version in the x.x.x format. Note that this isn't the <a href="#">AIR version</a> .

## Mobile options

Item	Description
Mobile platform	Select which platform (Android or iOS) the application descriptor is intended for.
Common options	Select or deselect the following <a href="#">screen options</a> : <ul style="list-style-type: none"><li>■ <b>Auto-orient.</b> If selected, corresponds to <code>&lt;autoOrients&gt;true&lt;/autoOrients&gt;</code>.</li><li>■ <b>Full screen.</b> If selected, corresponds to <code>&lt;fullScreen&gt;true&lt;/fullScreen&gt;</code>.</li></ul>

## Android tab

Item	Description
Permissions	Use the check boxes to enable or disable the corresponding <a href="#">Android permissions</a> .

### iOS tab

Item	Description
Devices	Select the supported device family. If iPhone/iPod Touch and iPad are supported, select <b>All</b> .
High resolution	Select this option if your application should use the high screen resolution mode.

### See Also

#### Procedures:

- [Working with Build Configurations](#)

#### Language and Framework-Specific Guidelines:

- [ActionScript and Flex](#)

#### Reference:

- [Build Configuration Page for a Flash Module](#)

#### External Links:

- [AIR application descriptor elements](#)
- [Setting mobile application properties](#)

#### Web Resources:

- [Developer Community](#)