

## Creating a Project by Importing Existing Sources

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You can create a [project](#) by importing a collection of sources available on your computer. Such a collection, in addition to source code files, may also include library, configuration, image and other files.

You can import the sources that come from [Eclipse](#), [Flash Builder](#), [Gradle](#), or [Maven](#). In such cases the corresponding import operations are referred to as importing from an external model.

You can also import the sources of "unspecified origin" (i.e. the sources that come from the systems other than Eclipse, Flash Builder, Gradle, or Maven). In such cases the sources are treated generically and are referred to simply as existing sources.

In technical terms, importing is just creating IntelliJ IDEA project and module definition files in corresponding locations. (IntelliJ IDEA will create a project with one or more [modules](#).) In most of the cases, the "original" sources will stay where they are.

Note that the procedure of importing PHP, Ruby, or Python sources is different. To be able to import such sources, you should start by creating a project with an appropriate module type from scratch. See [Creating a Project from Scratch](#).

- [Creating a project by importing the sources from Eclipse, Flash Builder, Gradle, or Maven](#)
- [Creating a project by importing the sources of unspecified origin](#)

### To create a project by importing the sources from Eclipse, Flash Builder, Gradle, or Maven

1. If no project is currently open in IntelliJ IDEA, click **Import Project** on the [Welcome screen](#). Otherwise, select **Import Project** from the **File** menu.
2. In the [dialog that opens](#), select the directory or file which you want to use as a source of import. This may be a directory that contains the corresponding collection of sources or a file that appropriately describes such a collection. (The possible choices are listed right in the dialog.) Click **OK**.

As a result, the [Import Project wizard](#) opens.

3. On the [first page of the wizard](#), specify the origin of the sources. (This page is not shown if IntelliJ IDEA has guessed what you are importing.) Select **Import project from external model**, and select **Eclipse, Flash Builder, Gradle, or Maven**. Click **Next**.

The next steps depend on the origin of the sources that you are importing. For more information, see the topics listed in the [See Also](#) section.

## To create a project by importing the sources of unspecified origin

1. If no project is currently open in IntelliJ IDEA, click **Import Project** on the [Welcome screen](#). Otherwise, select **Import Project** from the **File** menu.
2. In the [dialog that opens](#), select the directory which contains the collection of sources you want to import. Click **OK**.

As a result, the [Import Project wizard](#) opens.

3. On the [first page of the wizard](#), select **Create project from existing sources** and click **Next**.
4. On the [next page of the wizard](#), specify the name and location of the project to be created. Note that the folder specified in the **Project location** field should contain the sources that you are importing. IntelliJ IDEA will try to sort out the files contained in this folder. Click **Next**.
5. The [next page of the wizard](#) shows the directories in which source files are found. Potentially, these directories may be your [source root directories](#).  
Select the directories which you want to include in your project as the source root directories and click **Next**.
6. On the [next page of the wizard](#), select and configure the [libraries](#) to be included in your project. Click **Next**.
7. On the [next page of the wizard](#), select and configure the [modules](#) to be included in your project. Click **Next**.
8. On the [next page of the wizard](#), specify the [SDK](#) to be used in your project and click **Next**.
9. The [next page of the wizard](#) shows the frameworks and technologies detected in your sources. Select the ones that you want to be enabled and click **Finish**.

## See Also

### Concepts:

- [Project](#)

### Procedures:

- [Importing Eclipse Projects into IntelliJ IDEA](#)
- [Importing Adobe Flash Builder Projects](#)
- [Importing Project from Gradle Model](#)
- [Importing Project from Maven Model](#)

### Reference:

- [Import Project or Module Wizard](#)

### Web Resources:

- [Developer Community](#) 