

# Enabling Phing Support

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Before enabling Phing in your project, make sure the following requirements are fulfilled:

1. Phing is [downloaded](#) and [set up](#) on your computer. If you are using an [AMP](#), the package may already contain Phing.
2. The *Phing Support repository plugin* is [downloaded](#), [installed](#), and [enabled](#).

At the project level, you can enable Phing in the following ways:

- Explicitly through the [project settings](#), in the [Phing](#) page of the **Settings** dialog box.
- When adding a file to the list of Phing build files.

A correct Phing build file is an xml file with the root element <project>.


- On the fly, when you attempt to run a build from the editor or from the project tool window.

In either case, the **Phing Build** tool window becomes available from the **View | Tool Windows | Phing Build** menu within the scope of the current project.

In this section:

- [Enabling Phing support through the project settings](#)
- [Enabling Phing support through the Phing Build tool window](#)
- [Enabling Phing on the fly, when attempting to run a build file](#)


## To enable Phing integration support through the project settings

1. [Open the project settings](#) by choosing **File | Settings** on the main menu. Then click **Phing**.
2. In the [Phing](#) page that opens, specify the location of the file `phing.bat` in the **Path to Phing executable** text box. Type the path manually or click the **Browse** button  and choose the file location in the dialog box that opens.

## To enable Phing support from the Phing Build tool window

1. Open a Phing build file in the editor or select it in the [Project](#) tool window.


A correct Phing build file is an xml file with the root element <project>.

2. On the context menu of the editor or the selection, choose **Add as Phing build file**.
3. In the [Phing Build](#) tool window, that opens, click the **Settings** button  on the toolbar.

The button is only available if the list of build files is not empty.

4. In the [Phing Settings](#) dialog box, that opens, specify the location of the `phing.bat` executable file.

## To enable Phing on the fly

1. Open an Phing build file in the editor.
2. On the context menu of the editor, choose **Run Build File**.
3. In the [Phing Build](#) tool window, that opens, click the **Settings** button  on the toolbar.

The button is only available if the list of build files is not empty.

4. In the [Phing Settings](#) dialog box, that opens, specify the location of the phing.bat executable file.

## See Also

### Procedures:

- [Using Phing](#)
- [PHP-Specific Guidelines](#)

### Reference:

- [Phing Build Tool Window](#)

### Web Resources:

- [Developer Community](#) 