

Exploring Frames

When a frame is selected in the list, all the values available to this frame's method call are displayed in the **Variables** pane of the **Debug** tool window, so you can further explore them. This section describes the ways to simplify examining these values:

- [Evaluating Expressions](#)
- [Adding, Editing and Removing Watches](#)
- [Inspecting Watched Items](#)
- [Setting Labels to Variables, Objects and Watches](#)
- [Navigating to Source Code from the Debug Tool Window](#)

See Also

Procedures:

- [Debugging](#)
- [Pausing and Resuming the Debugger Session](#)
- [Examining Suspended Program](#)

Reference:

- [Debug Tool Window](#)
- [Evaluate Expression](#)
- [Debug Tool Window. Variables](#)
- [Debug Tool Window. Watches](#)

Web Resources:

- [Developer Community](#) 