

IDETalk

Basics

The *IDE Talk* plugin for IntelliJ IDEA facilitates collaboration and communication between team members and enables the developers exchange instant messages and perform code-related communications directly from within the IDE.

Communication using the *IDEtalk* plugin is possible both via a local area network and [Jabber](#). For example, if your team is not distributed geographically, and all the team members are connected to the local network, you can communicate via the local network. Otherwise it is recommended to create a public Jabber server and create an account on it.

Prerequisites

Before you start working with IDEtalk, make sure that IDEtalk plugin is enabled.

The plugin is bundled with IntelliJ IDEA and activated by default. If not, enable the plugin as described in [Enabling and Disabling Plugins](#).

This section describes how to perform the operations that are common for most instant messaging systems:

- [Exchange instant messages right inside the IDE.](#)
- [View the users' status in the IDEtalk tool window.](#)
- [Manage the user groups.](#)
- [Search through the messages history.](#)
- [Configure options.](#)

You can also perform the following code-related operations:

- [Send code pointer](#), or a reference to a particular point in the file.
- [View the difference](#) between your and your colleague's project files.
- [View a list of files](#) opened in IntelliJ IDEA by any of your contacts.
- [Hide or show your files to your contacts.](#)

See Also

Reference:

- [IDETalk and IDETalk Messages Tool Windows](#)

External Links:

- <http://www.jabber.org>

Web Resources:

- [Developer Community](#)