

# Import from Flash Builder. Page 1

Specify the Flash Builder projects to be imported and associated settings.

| Item   | Description  |
|--|--|
| Flash Builder workspace or project...            | <p>Specify the location of a file or directory that you want to use as a source of import. This can be:</p> <ul style="list-style-type: none"><li>■ A Flash Builder workspace or project directory</li><li>■ A .project file</li><li>■ A .fxp or .fxpl file</li><li>■ A .zip file that contains an ActionScript project or projects.</li></ul> <p>Type the path to the necessary file or directory right in the field, or click  and select the desired file or folder in the <a href="#">dialog that opens</a>.</p>  |
| Project name                                     | <p>When creating a project: specify the name of the IntelliJ IDEA <a href="#">project</a> to be created.</p>   |
| Project location                                 | <p>When creating a project: specify the project location. (This is where the .idea directory or a .ipr file will be created, see <a href="#">Project format and files</a>. Besides, if you are importing an archive (.fxp, .fxpl, or .zip), the archive will be extracted into this folder or its subfolder.)</p> <p>Edit the path in the field or click  and select the desired folder in the <a href="#">dialog that opens</a>. (You can create a new folder in that dialog, e.g. by using .)</p> |
| Create subfolder...                              | <p>When creating a project: this option is available if there is only one project within the Flash Builder source that you are importing. In such a case, you have an option of creating a subfolder in the <a href="#">project folder</a> and placing the imported project there.</p> <p>If the source contains two or more projects, the individual subfolders will be created for each of them.</p>   |
| Project file format                              | <p>When creating a project: if necessary, change the suggested <a href="#">project format</a>.</p>   |
| Extract project to or Multiple projects found... | <p>When importing into an existing project: if you are importing an archive (.fxp, .fxpl, or .zip), you can specify where the archive should be extracted. If the source contains two or more projects, individual subfolders in the specified location will be created for each of them.</p> <p>Edit the path in the field or click  and select the desired folder in the <a href="#">dialog that opens</a>. (You can create a new folder in that dialog, e.g. by using .)</p>                    |

## See Also

Concepts:

- [Project](#)

Procedures:

- [Importing Adobe Flash Builder Projects](#)

Reference:

- [Import from Flash Builder. Page 2](#)

Web Resources:

- [Developer Community](#) 