

Optional MIDP Settings Dialog

The dialog box opens when you click the **Optional Settings** button on [Mobile SDK Specific Options](#) page of the [New Project From Scratch](#) Wizard.

Use this dialog box to specify additional options that are not generally required. The contents of the dialog box depend on the mobile development tool used:

- [Java Wireless Toolkit \(WTK\)](#).
- [DoJa](#).

Wtk

Item	Description
MIDlet-Description	In this text box, provide a description of your MIDlet suite.
MIDlet-Icon	In this text box, specify the location of the MIDlet suite presentation .png file within the .jar.
MIDlet-Data-Size	In this text box, type the minimum number of bytes of persistent data required by the MIDlet.
MIDlet-Info-URL	In this text box, specify the URL to access more information about the MIDlet suite and/or the vendor.
MIDlet-Delete-Confirm	In this text box, type the message to be shown when the user is prompted to confirm deletion of the MIDlet suite.
MIDlet-Install-Notify	In this text box, specify the URL to send POST request to confirm successful installation of this MIDlet suite.
User Defined Settings	In this area, compose a list of user-defined attributes related to specific MIDlets. For each attribute, specify a key and a value . Use the Add and Remove buttons to manage the contents of the list. Use the Move Up and Move Up buttons to define the order of settings. This order determines the priority in which the settings are applied.

DoJa

Item	Description
AppVersion	In this text box, specify the application version (10 bytes maximum).
ConfigurationVer	In this text box, specify the J2ME configuration version, for example, CLDC-1.0.
ProfileVer	In this text box, specify the version of the i-mode Java Application runtime environment profile, for example, DoJa-1.5oe.
SPsize	In this text box, specify the size of the ScratchPad in bytes.
AppParam	In this text box, specify the parameters of the main class (255 bytes maximum).

Item	Description
UseNetwork	In this text box, specify <code>http</code> for applications that use network functionality.
TargetDevice	Specify here a model name if the application is targeted to a particular model(128 bytes maximum). Do not set this option for applications targeted to all models.
LaunchAt	To have your application launched automatically at the specific time, specify the required time in this text box.
AppTrace	Choose the On value to have some information output using <code>System.out.println()</code> or <code>System.err.println()</code> after the i-App is terminated.
DrawArea	In this text box, specify the size of the application drawing area, for example, <code>120x130</code> .
GetUtn	When this option is selected, the application refers to the handset identification code and IC chip information on its SIM or UIM card.

See Also

Procedures:

- [J2ME](#)

Reference:

- [J2ME Page](#)
- [Modules](#)

Web Resources:

- [Developer Community](#) 