

## Reloading Classes

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You can reload classes changed during debugging without need to restart the entire application using the *HotSwap* mechanism.

At the moment due to original limitations of Java SDK the *HotSwapping* is possible ONLY if a method body is altered. In all other cases (like changing method or class signature), the class reload is impossible and the corresponding error message appears.

### To reload changed classes

1. Do one of the following:
  - On the main menu, choose **Run | Reload Changed Classes**.
  - On the main menu, choose **Build | Compile "class\_name"** to recompile an altered class during debug.  
Select
2. In the **Reload Changed Classes** dialog box, confirm reloading. Results are displayed in the [Messages tool window](#).

### To configure reloading behavior

1. On the main menu, choose **File | Settings** , and then expand the **Debugger** node.
2. Open [HotSwap](#) page.
3. Click one of the radio buttons in the group **Reload classes after compilation**. You can opt to always reload classes, reload after confirmation, or never do it.

### See Also

Reference:

- [Messages Tool Window](#)

Web Resources:

- [Developer Community](#) 