




Runtime-Loaded Modules Dialog

Use this dialog to manage dependencies on runtime-loaded modules (RLMs). The RLMs are identified by their main classes.

To add a dependency, click **+** (Alt+Insert) and select the main class of the corresponding RLM in the **Choose Main Class of Runtime-Loaded Module** dialog that opens.

To optimize (reduce) the size of compiled RLM file, select the **Optimize** check box.

For more information, see the following table.

Item	Description
 (Alt+Insert)	Use this icon or shortcut to add a dependency. Select the main class of the corresponding RLM in the Choose Main Class of Runtime-Loaded Module dialog that opens.
 (Alt+Delete)	Use this icon or shortcut to remove the selected RLMs from the list of dependencies.
Main Class	In this column, the fully qualified names of the main RLM classes are shown. To replace a class with a different one, click the corresponding field (table cell) and click  that appears in the field (Shift+Enter). Then select the necessary class in the Choose Main Class of Runtime-Loaded Module dialog that opens.
Output File	In this column, paths to RLM SWF files to be generated are shown (readonly). All the paths are relative to the build configuration output folder.
Optimize	Select the check box for the corresponding RLM SWF file size to be optimized (reduced).

See Also

Procedures:

- [Configuring Dependencies for Modular Applications](#)

Reference:

- [Build Configuration Page for a Flash Module](#)

Web Resources:

- [Developer Community](#) 