

Unit Testing JavaScript

IntelliJ IDEA provides facilities for running JavaScript unit tests against a local or remote test server. You can run test cases, methods, or entire test files.

To create and run unit tests in JavaScript, perform these general steps

1. [Enable JavaScript unit testing support](#).
2. [Write the unit tests](#).
3. Mark the folder where the unit tests are stored as a test source folder, see [Configuring Content Roots](#).
4. If applicable, write configuration files that define which test and corresponding production files should be loaded into the browser and in which order.
5. Start the test server and capture a browser.
6. [Launch unit tests](#) and [monitor test results](#) in the [Run](#) tool window.

The topics in this part provide guidelines in JavaScript-specific unit testing procedures.

- [Enabling JavaScript Unit Testing Support](#)
- [Creating JavaScript Unit Tests](#)
- [Running JavaScript Unit Tests in Browser](#)
- [Monitoring Code Coverage for JavaScript](#)

For general information on testing in IntelliJ IDEA, see the section [Testing](#).

See Also

Concepts:

- [Running, Debugging and Testing](#)

Procedures:

- [Testing Frameworks](#)
- [Testing](#)
- [Configuring JavaScript Libraries](#)

Web Resources:

- [Developer Community](#) 