

Using Macros in the Editor

Macros provide a convenient way to automate repetitive procedures you do frequently while writing code. You can record, edit and playback macros, assign them a shortcut, and share them. Generally speaking, macros are designed for rather simple operations, and as such have the following limitations:

- Macros can be used for editor-related actions within a file.
- You cannot record such actions as button clicks, navigating to pop-up dialog boxes, and accessing tool windows or menus.

If a macro is intended for temporary use only, it is unnamed; permanent macros have unique names.

This section describes how to:

- [Record Macros](#)
- [Bind Macros With the Keyboard Shortcuts](#)
- [Play Back Macros](#)
- [Edit Macros](#)

See Also

Concepts:

- [Project and IDE Settings](#)

Web Resources:

- [Developer Community](#) 